

GE3 COMPUTER SCIENCE

C AND C ++ LECTURE SERIES *FOR*

B.SC 3RD SEMESTER *BY*

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LECTURE 6



CONTROL STATEMENTS

BRANCHING

SELECTION

LOOPING

CONTROL STATEMENTS

IF – ELSE statement

- The **if - else** statement is used to carry out a logical test and then take one of two possible actions

```
if (expression) statement
```

CONTROL STATEMENTS

```
if (x < 0) printf("%f", x);
```

```
if (pastdue > 0)  
    credit = 0;
```

```
if (x <= 3.0) {  
    y = 3 * pow(x, 2);  
    printf("%f\n", y);  
}
```

```
if ((balance < 1000.) || (status == 'R'))  
    printf("%f", balance);
```

```
if ((a >= 0) && (b <= 5)) {  
    xmid = (a + b) / 2;  
    ymid = sqrt(xmid);  
}
```

```
if (expression) statement 1 else statement 2
```

CONTROL STATEMENTS

```
if ((time >= 0.) && (time < 12.)) printf("Good Morning");  
else if ((time >= 12.) && (time < 18.)) printf("Good Afternoon");  
    else if ((time >= 18.) && (time < 24.)) printf("Good Evening");  
        else printf("Time is out of range");
```

CONTROL STATEMENTS

LOOPING

WHILE

DO-WHILE

FOR

CONTROL STATEMENTS

WHILE

```
while (expression) statement
```

```
#include <stdio.h>

main()    /* display the integers 0 through 9 */

{
    int digit = 0;
    while (digit <= 9) {
        printf("%d\n", digit);
        ++digit;
    }
}
```

```
0
1
2
3
4
5
6
7
8
9
```

CONTROL STATEMENTS

DO – WHILE

```
do statement while (expression);
```

```
#include <stdio.h>

main()    /* display the integers 0 through 9 */
{
    int digit = 0;

    do
        printf("%d\n", digit++);
    while (digit <= 9);
}
```

```
0
1
2
3
4
5
6
7
8
9
```


CONTROL STATEMENTS

FOR

```
for (expression 1; expression 2; expression 3) statement
```

```
#include <stdio.h>

main()    /* display the numbers 0 through 9 */
{
    int digit;

    for (digit = 0; digit <= 9; ++digit)
        printf("%d\n", digit);
}
```

```
0
1
2
3
4
5
6
7
8
9
```

CONTROL STATEMENTS

SWITCH statement

```
switch (expression) statement
```

```
case expression 1 :  
case expression 2 :  
    . . . . .  
case expression m :  
    statement 1  
    statement 2  
    . . . . .  
    statement n
```

CONTROL STATEMENTS

SWITCH (cont.)

```
switch (choice = getchar()) {  
  
    case 'r':  
    case 'R':  
        printf("RED");  
        break;  
  
    case 'w':  
    case 'W':  
        printf("WHITE");  
        break;  
  
    case 'b':  
    case 'B':  
        printf("BLUE");  
}
```

CONTROL STATEMENTS

SWITCH (cont.)

```
switch (choice = toupper(getchar())) {  
    case 'R':  
        printf("RED");  
        break;  
  
    case 'W':  
        printf("WHITE");  
        break;  
  
    case 'B':  
        printf("BLUE");  
        break;  
  
    default:  
        printf("ERROR");  
}
```

COMPILE AND RUN A C CODE

Thank You

End of Lecture 6

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