# GE3 COMPUTER SCIENCE

CAND C ++ LECTURE SERIES FOR B.SC 3RD SEMESTER BY

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**LECTURE 4** 

#### The input /output function

- An input /output function can be accessed from anywhere within a program simply by writing the function name, followed by a list of arguments enclosed in parentheses.
- scanf(), getchar(), printf(), putchar() ...

#### **Example**

```
main()
{
                                   /* declarations */
       char c,d;
       float x,y;
       int i,j,k;
                                   /* character input */
       c = getchar();
       scanf("%f", &x);
                                   /* floating-point input */
       scanf("%d %d", &i, &j); /* integer input */
                                  /* action statements */
       . . .
       putchar(d);
                               /* character output */
       printf("%3d %7.4f", k, y); /* numerical output */
```

#### THE getchar() FUNCTION

character variable = getchar();

```
char c;
. . . . .
c = getchar();
```

#### THE putchar() FUNCTION

putchar(character variable)

```
char c;
. . . .
putchar(c);
```

#### THE scanf() FUNCTION

```
scanf(control string, arg1, arg2, . . . , argn)
```

```
#include <stdio.h>
main()
{
    char item[20];
    int partno;
    float cost;
    .....
    scanf("%s %d %f", item, &partno, &cost);
    .....
}
```

### THE scanf() FUNCTION (cont.)

Conversion Character	Meaning
С	data item is a single character
d	data item is a decimal integer
е	data item is a floating-point value
f	data item is a floating-point value
g	data item is a floating-point value
h	data item is a short integer
i	data item is a decimal, hexadecimal or octal integer
o	data item is an octal integer
S	data item is a string followed by a whitespace character (the null character \0 will automatically be added at the end)
u	data item is an unsigned decimal integer
x	data item is a hexadecimal integer
[]	data item is a string which may include whitespace characters (see explanation below)

#### THE scanf() FUNCTION (cont.)

```
#include <stdio.h>
main()
{
    char item[20];
    int partno;
    float cost;
    . . . . .
    scanf('%s %d %f', item, &partno, &cost);
    . . . . .
}
```

fastener 12345 0.05

#### THE scanf() FUNCTION (cont.)

```
#include <stdio.h>
main()
    int a, b, c;
    . . . . .
    scanf("%3d %3d %3d", &a, &b, &c);
    . . . . .
```

If the data had been entered as

123 456 789

Then the assignments would be

a = 123, b = 456, c = 789

Now suppose that the data had been entered as

123456789

Then the assignments would be

a = 123, b = 456, c = 789

#### THE printf() FUNCTION

```
printf(control string, arg1, arg2, . . . , argn)
```

```
#include <stdio.h>
#include <math.h>

main() /* print several floating-point numbers */
{
    float i = 2.0, j = 3.0;
    printf("%f %f %f %f", i, j, i+j, sqrt(i+j));
}
```

2.000000 3.000000 5.000000 2.236068

#### THE printf() FUNCTION (cont.)

```
#include <stdio.h>
main()
{
    char item[20];
    int partno;
    float cost;
    . . . . .
    printf("%s %d %f", item, partno, cost);
    . . . . .
}
```

```
fastener 12345 0.050000
```

```
printf("%s%d%f", item, partno, cost);
```

fastener123450.050000

#### THE printf() FUNCTION (cont.)

```
#include <stdio.h>
main()  /* display floating-point output 2 different ways */
{
    double x = 5000.0, y = 0.0025;
    printf("%f %f %f %f\n\n", x, y, x*y, x/y);
    printf("%e %e %e %e", x, y, x*y, x/y);
}
```

```
5000.000000 0.002500 12.500000 2000000.000000
5.000000e+03 2.500000e-03 1.250000e+01 2.000000e+06
```

#### THE printf() FUNCTION (cont.)

```
12345 12345 12345
345.678000 345.678000 345.678000
3.456780e+02 3.456780e+02 3.456780e+02
```

#### Reading and Writing a Line of text

The PITTSBURGH STEELERS is one of America's favorite football teams!

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## Thank You

End of Lecture 4

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